

Acknowledgements

During this project I have made use of work done by others. I have used their work with their permission and in agreement with the copyright they have set.

1. Some of the sprites, pictures and other images were drawn by Kat Davis.
2. Version 6.1 and version 7.0 of the Game Maker development environment used to create the game were developed by Mark Overmars and YoYo games. Version 7.0 can be downloaded from: <http://www.gamemaker.nl/>
3. The Game Maker implementation of the player's inventory was adapted from the example by Nick Koza (tahnok100).
His example can be found at: <http://www.tahnokgames.com/>
4. The music and midi files used in the game were created by Mathew Duguay of Zer0mus Midi co.
The website of Zer0mus Midi co. is located at: <http://www.freewebs.com/zer0mus/>
5. The background for the conversation screen and the code to create the textbox for conversations were created by J-Factor.
The Textbox 2.0 example used can be downloaded at:
<http://forums.gamemaker.nl/index.php?showtopic=130501>
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