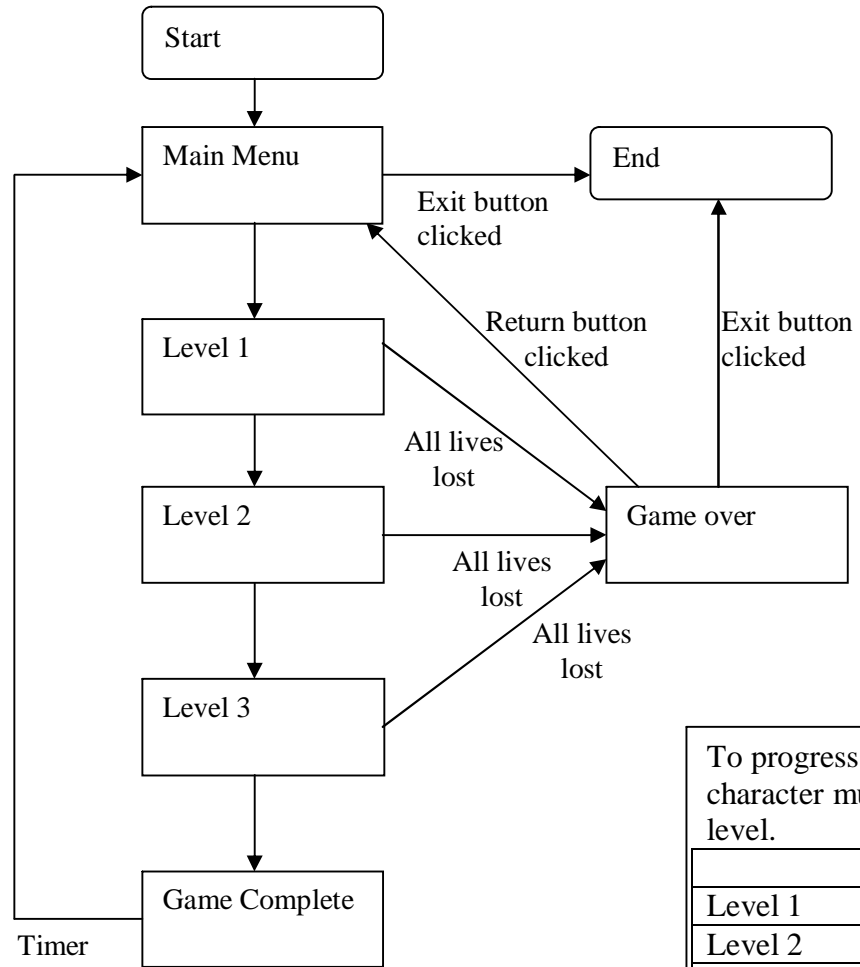


Flow Control Diagram of game (High-level Overview)



To progress through levels the playable character must reach the end of that level.

Level Ends	
Level 1	Enter tunnel
Level 2	Exit tunnel
Level 3	Move to cable car